

A 10 years journey in Linux firewalling

Pass the Salt, summer 2018

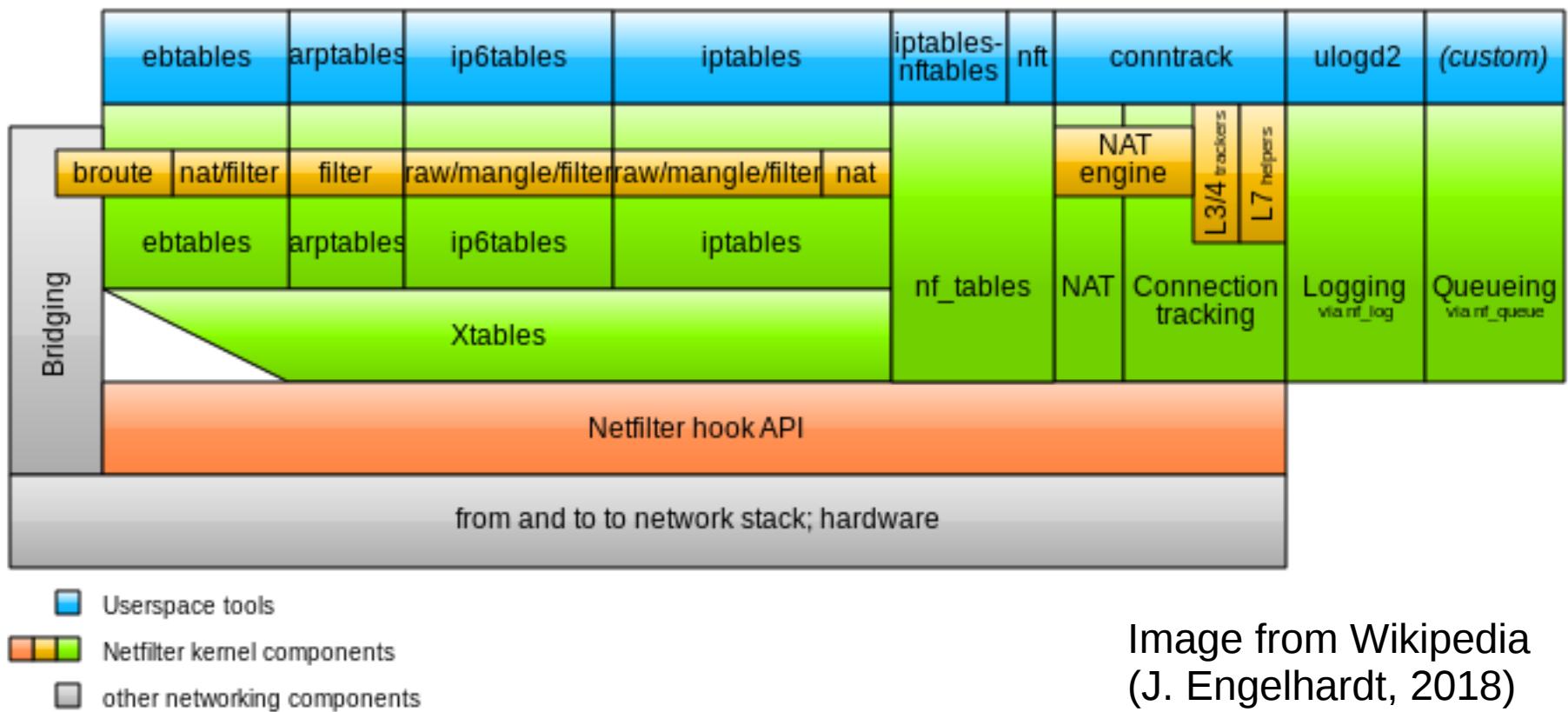
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What is Netfilter?

- Not just... iptables



A few dates...

- Fall 1998: Coding starts
- 1999 merged upstream (kernel 2.4.x)
- 2005: my first contributions
- 2006: Conntrack-tools / ctnetlink
- Coreteam member since 2007
- 2011 maintainership hand-over
- De Facto coreteam head since 2011.
- nftables is merged upstream 2013 (kernel 3.13)
 - nftables 0.9.0 release: June 2018

Why something new?

- One tool per family in userspace:

```
# iptables -I INPUT -p tcp --dport 80 -j DROP
# ip6tables -I INPUT -p tcp --dport 80 -j DROP
# ebtables -I INPUT -p tcp --dport 80 -j drop
# arptables ...
```
- nft add rule *ip* filter input tcp dport 80 drop
 - Replace *ip* by *ip6*, *bridge*, *arp*, *inet*

Why something new? (2)

```
#!/usr/sbin/nft

include "another-ruleset.nft"

#
# Allowed NTP servers
#
define ntp_servers = { 84.77.40.132, 176.31.53.99, 81.19.96.148,
138.100.62.8 }

add rule ip foo bar ip saddr $ntp_servers udp dport 123 counter
```

Why something new? (3)

- ip6tables -A INPUT -p icmpv6 \
 --icmpv6-type packet-too-big -j ACCEPT
- ip6tables -A INPUT -p icmpv6 \
 --icmpv6-type neighbour-advertisement -j ACCEPT
- ip6tables -A INPUT -p icmpv6 \
 --icmpv6-type echo-reply -j ACCEPT
- nft add rule ip6 filter input icmpv6 type {\
 packet-too-big,
 time-exceeded, \
 echo-reply }

Why something new? (4)

- How many of you have ever used 'tc'?
 - ```
tc filter add dev eth0 parent 1:0 protocol ip prio 10 u32 \
 match ip protocol 6 0xff \
 match u8 0x10 0xff at nexthdr+13 \
 match u16 0x0000 0xffff at 2 \
 police drop
```

RTNETLINK answers: Invalid argument
- iptables from prerouting/raw:
  - # 

```
iptables -I PREROUTING -t raw -p udp --dport 9 -j DROP
```

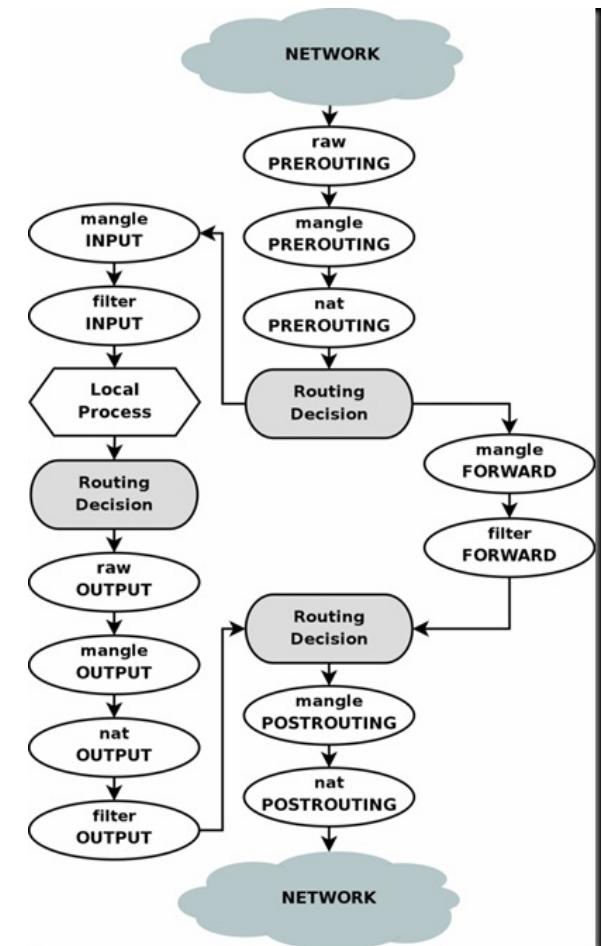
**5999928pps**
- nftables from ingress (x2 faster):
  - # 

```
nft add rule netdev ingress udp dport 9 drop
```

**12356983pps**
  - # 

```
nft add rule netdev ingress udp dport { 1, 2, ..., 384} drop
```

**11844615pps**



# Rules

- nft add rule ip foo bar tcp dport != 80
- nft add rule ip foo bar tcp dport 1-1024
- nft add rule ip foo bar meta skuid 1000-1100
- nft add rule ip foo bar ip daddr 192.168.10.0/24
- nft add rule ip foo bar meta mark 0xffffffff00/24
- nft add rule ip foo bar ct state new,established
- nft add rule ip foo bar ct mark and 0xffff == 0x123
- nft add rule ip foo bar ct mark set 10
- nft add rule ip foo bar ct mark set meta mark

# Sets and maps

- nft add rule ip foo bar tcp dport { 22, 80, 443 } counter
- nft add set ip foo whitelist { type ipv4\_addr \; }  
nft add rule ip foo bar ip daddr @whitelist counter accept  
nft add element ip foo whitelist { \  
    192.168.0.1, \  
    192.168.0.10 \  
}
- nft add table ip nat  
nft add chain ip nat post { \  
    type nat hook postROUTING priority 0\; }  
nft add rule ip nat post snat ip saddr map { \  
    1.1.1.0/24 : 192.168.3.11 , \  
    2.2.2.0/24 : 192.168.3.12   \  
}

# Set timeouts

- nft add set ip foo whitelist { \  
    type ipv4\_addr; \  
    timeout 1h; \  
}
- nft add element ip foo whitelist { \  
    192.168.2.123,  
    192.168.2.124,  
}
- nft add set ip foo whitelist { \  
    type ipv4\_addr; flags timeout; \  
}
- nft add element ip foo whitelist { 192.168.2.123 timeout 10s }
- nft add rule ip foo update @whitelist { ip saddr timeout 30s }

# Dictionaries

- nft add chain ip foo tcp-chain  
nft add chain ip foo udp-chain  
nft add chain ip foo icmp-chain
- nft add rule ip foo bar ip protocol vmap { \  
    tcp : jump tcp-chain,       \  
    udp : jump udp-chain,       \  
    icmp : jump icmp-chain  
}

# Containments

- nft add rule netdev foo bar \  
ether saddr . ip saddr . tcp dport { \  
c0:fe:00:c0:fe:00 . 192.168.1.123 . 80,  
~~be:ef:00:be:ef:00 . 192.168.1.120 . 22~~} \  
counter accept
- nft add rule netdev foo bar ip saddr . tcp dport vmap { \  
192.168.1.123 . 22 : jump whitelist, \  
192.168.1.123 . 80 : jump whitelist, \  
}
- nft add set netdev foo bar { \  
type ether\_addr . ipv4\_addr \; }
- nft add element netdev foo bar { \  
00:ca:fe:00:be:ef . 192.168.1.123,  
00:ab:cd:ef:00:12 . 192.168.1.124 \  
}

# Comments

- nft add rule ip foo bar \  
ip daddr 8.8.8.8 counter accept\  
comment “google dns”
- nft add set ip foo dns-whitelist {\  
type ipv4\_addr;\  
}
- nft add element ip foo dns-whitelist { \  
8.8.8.8 comment “google dns”, \  
192.203.230.10 comment “nasa dns”, \  
}

# Named objects

- Add new named counter  
nft add counter filter http-traffic
- Add new quota  
nft add quota filter http-traffic 25 mbytes
- nft add rule filter output \  
tcp dport https counter name http-traffic
- nft add rule filter output counter name tcp dport map { \  
  443 : "https-traffic", \  
  80 : "http-traffic", \  
  22 : "ssh-traffic", \  
  25 : "smtp-traffic", \  
}  
}

# Named objects (2)

- Add map

```
nft add map filter mystats { \
 type ipv4_addr : counter \; }
```

- Reference it from rule

```
nft add rule filter input counter name \
 ip saddr map @mystats
```

- Add new counter objects to map

```
nft add counter filter computer1
nft add counter filter computer2
nft add element filter mystats { \
 192.168.2.3 : "computer1" }
nft add element filter mystats { \
 192.168.2.4 : "computer2" }
```

# Flowtable bypass

- Upstream since 4.16.
- Configure flow bypass through **one single rule**:

```
table ip x {
 flowtable f {
 hook ingress priority 0; devices = { eth0, eth1};
 }
 chain y {
 type filter hook forward priority 0;
 ip protocol tcp flow add @f
 }
}
```

- Conntrack entries are owned by the flowtable:

```
cat /proc/net/nf_conntrack
ipv4 2 tcp 6 src=10.141.10.2 dst=147.75.205.195 sport=36392 dport=443
src=147.75.205.195 dst=192.168.2.195 sport=443 dport=36392 [OFFLOAD]
mark=0 zone=0 use=2
```

# Flowtable bypass (2)

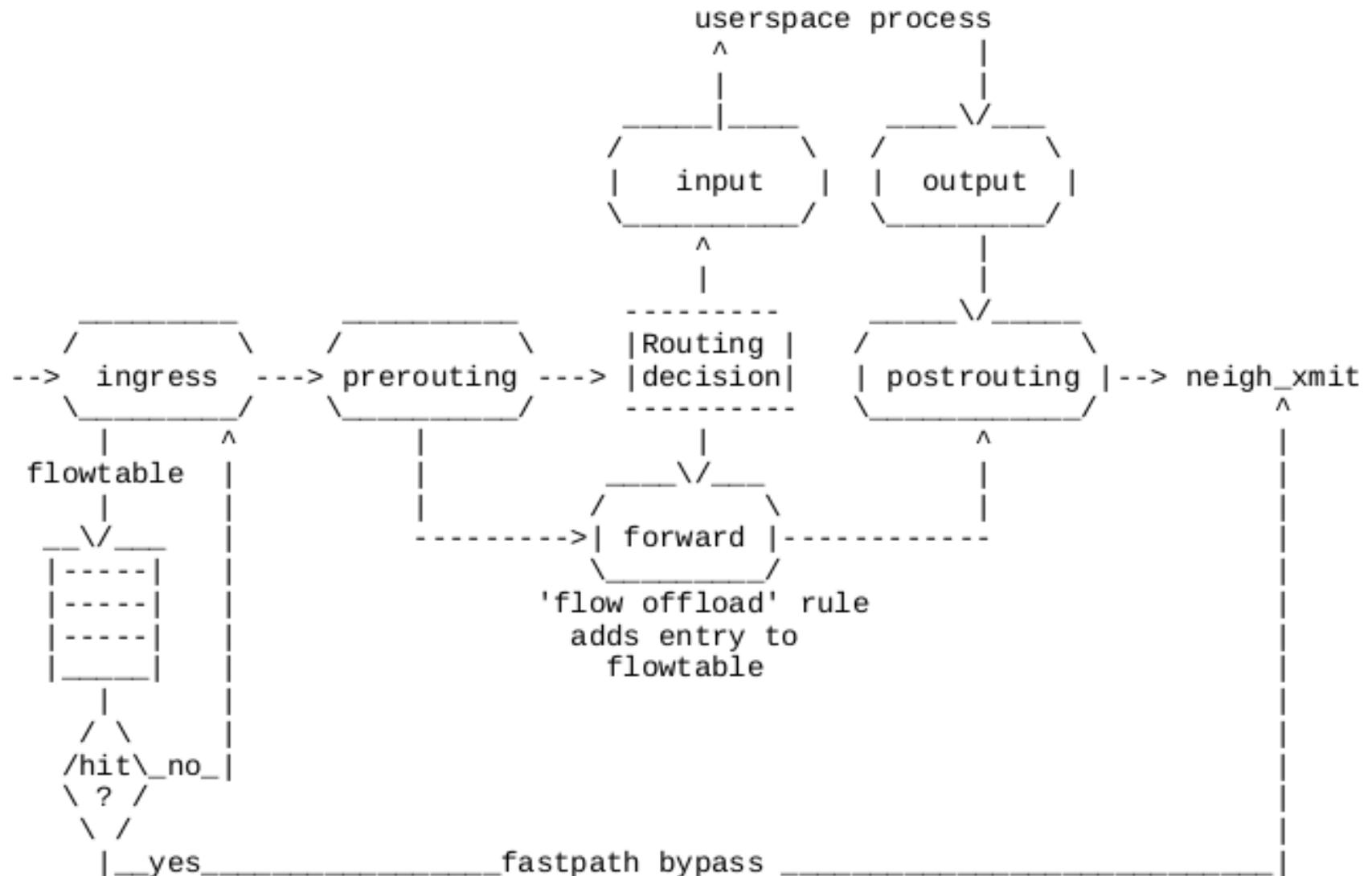


Fig.1 Netfilter hooks and flowtable interactions

# Flowtable bypass (3)

- For each packet, extract tuple and perform look up at the flowtable.
  - Miss: Let the packet follow the classic forwarding path.
  - Hit:
    - Attach route from flowtable entry (... flowtable is acting as a cache).
    - If packet is over MTU, pass it up to classic forwarding path.
    - NAT mangling, if any.
    - Decrement TTL.
    - Send packet via `neigh_xmit(...)`.
- Garbage collector:
  - Expire flows if we see no more packets after N seconds.

# Flowtable bypass (4)

- Flow offload forward PoC in software is ~2.75 faster in software:
  - `pktgen_bench_xmit_mode_netif_receive.sh` to dummy device to exercise the forwarding path
    - One single CPU
    - Smallest packet size (worst case)
- Performance numbers:
  - Classic forwarding path (baseline): 1848888pps
  - Flow offload forwarding: 5155382pps

# Flowtable bypass (5)

- Hardware offload infrastructure (~200 LOC) available.
- Not yet upstream, waiting for a driver.
- User enables explicitly “offload” flag to enable hardware offload.